



```

1685 |                                     *responseBuf);
1686 |     }
1687 |     if (secStatus != SEC_I_COMPLETE_AND_CONTINUE && secStatus != SEC_I_CONTINUE_NEEDED) {
1688 |         pSecurityFunctionTable->FreeCredentialsHandle(&ctx->sspiWindowsHandles->credHandle);
1689 |         pSecurityFunctionTable->DeleteSecurityContext(&ctx->sspiWindowsHandles->ctxHandle);
1690 |         ctx->sspiWindowsHandles.reset(nullptr);
1691 |     }
1692 |
1693 |
1694 |
1695 |
1696 |
1697 |     result = QByteArray((const char*)responseBuf.pvBuffer, responseBuf.cbBuffer);
1698 |     pSecurityFunctionTable->FreeContextBuffer(responseBuf.pvBuffer);
1699 |
1700 |
1701 |     return result;
1702 | }
1703 |
1704 | // ----- End of SSPI code -----
1705 |
1706 | #elif QT_CONFIG(gssapi) // GSSAPI
1707 |
1708 | // ----- GSSAPI code -----
1709 |

```

```

1685 |                                     *responseBuf);
1686 |     }
1687 |     if (secStatus != SEC_I_COMPLETE_AND_CONTINUE && secStatus != SEC_I_CONTINUE_NEEDED) {
1688 |         pSecurityFunctionTable->FreeCredentialsHandle(&ctx->sspiWindowsHandles->credHandle);
1689 |         pSecurityFunctionTable->DeleteSecurityContext(&ctx->sspiWindowsHandles->ctxHandle);
1690 |         ctx->sspiWindowsHandles.reset(nullptr);
1691 |     }
1692 |
1693 |     if (!SEC_I_CONTINUE_NEEDED && !SEC_I_COMPLETE_AND_CONTINUE) {
1694 |         isDone = true;
1695 |     }
1696 |
1697 |     result.first = QByteArray((const char*)responseBuf.pvBuffer, responseBuf.cbBuffer);
1698 |     pSecurityFunctionTable->FreeContextBuffer(responseBuf.pvBuffer);
1699 |
1700 |     result.second = isDone;
1701 |
1702 |     return result;
1703 | }
1704 |
1705 | // ----- End of SSPI code -----
1706 |
1707 | #elif QT_CONFIG(gssapi) // GSSAPI
1708 |
1709 | // ----- GSSAPI code -----

```