



# Functional Safety with Qt and Qt Safe Renderer

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# Presentation Outline

- › What is Functional Safety?
- › Safety Standards
- › Creating a Certified System with Qt
- › Qt Safe Renderer
- › Summary

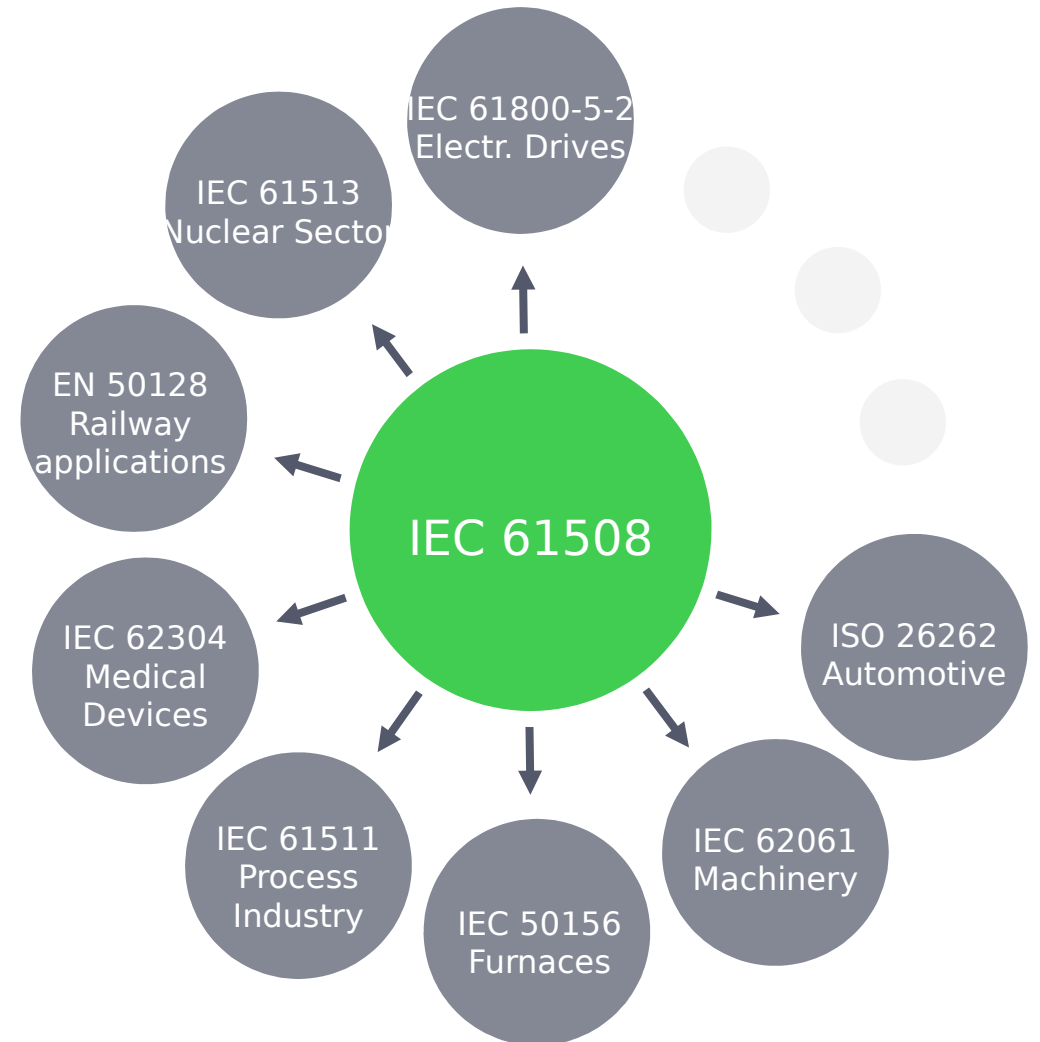
# What is Functional Safety?

- › Protect people from getting hurt
- › Active systems: detect & prevent
- › Determined considering the system as a whole
- › Measured by Safety Integrity Level (SIL, ASIL in Automotive)
- › Required level determined based on likelihood of injury or death



# Examples of Safety Standards

- › Main standard of functional safety is IEC 61508
- › Examples of industry specific standards
  - › Automotive: ISO 26262
  - › Medical Device Software: IEC 62304
  - › Railway software: EN 50128
  - › Avionics software: DO-178B
  - › Machine control: IEC 62061
  - › Agricultural machines: ISO 25119
  - › Nuclear: IEC 61513



# Creating a Certified System with Qt

# Creating a Certified System with Qt

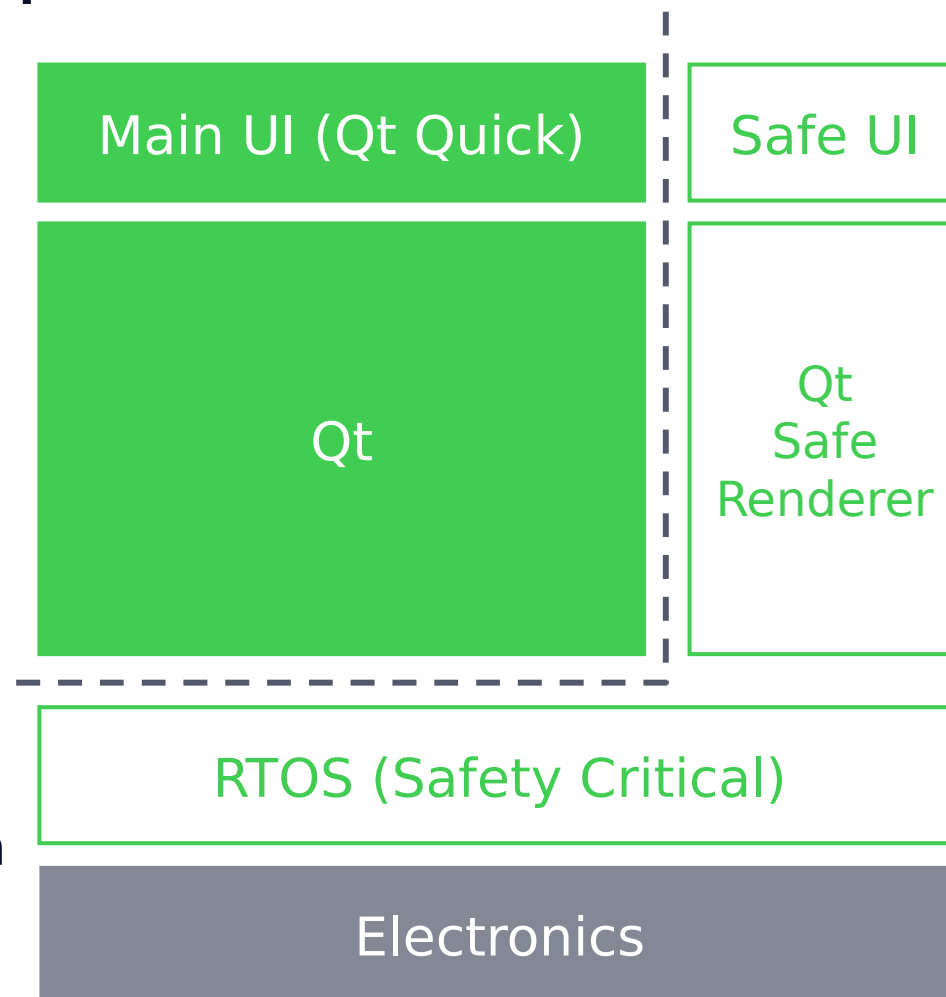
- › Complete system needs to be certified
- › Using pre-certified tools and components helps achieve certification for new system
- › Separation of safety critical functionality from other functionality

***With separation, Qt can be used in a system requiring certification without changing the Qt libraries.  
Safety critical UI rendered with Qt Safe Renderer.***

- › Suitable means and level of separation depending upon the required SIL/ASIL level
- › Qt Safe Renderer as safety critical process, Main UI with Qt Quick as regular process

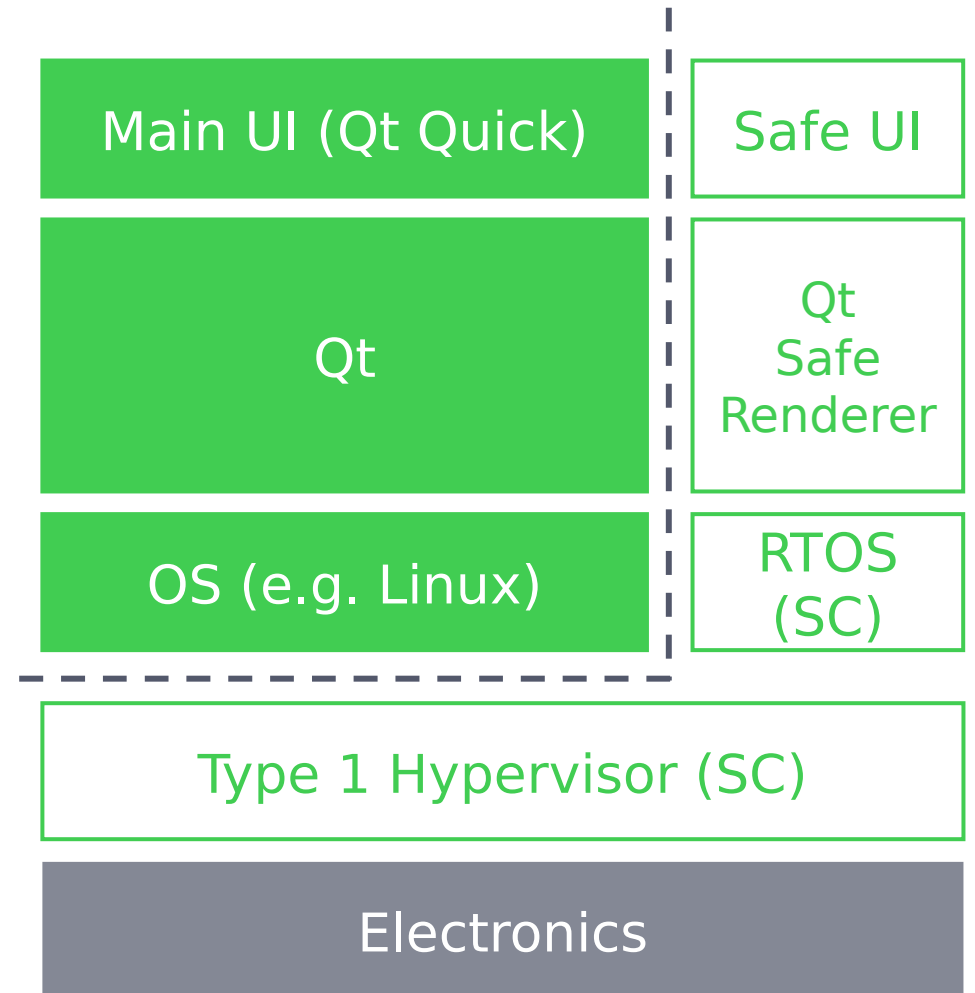
# Certified RTOS for Separation

- › Real-Time Operating System (RTOS) to separate Safety Critical and other processes
- › Certified RTOS and toolchain saves time and effort in system level certification
- › Certification requirements applied for the safety critical parts
- › UI elements can be separated using HW layers or by the RTOS compositor
- › In some designs, a safety critical UI may not be necessary at all, or can be arranged using a separate display or a warning light



# Hypervisor for Separation

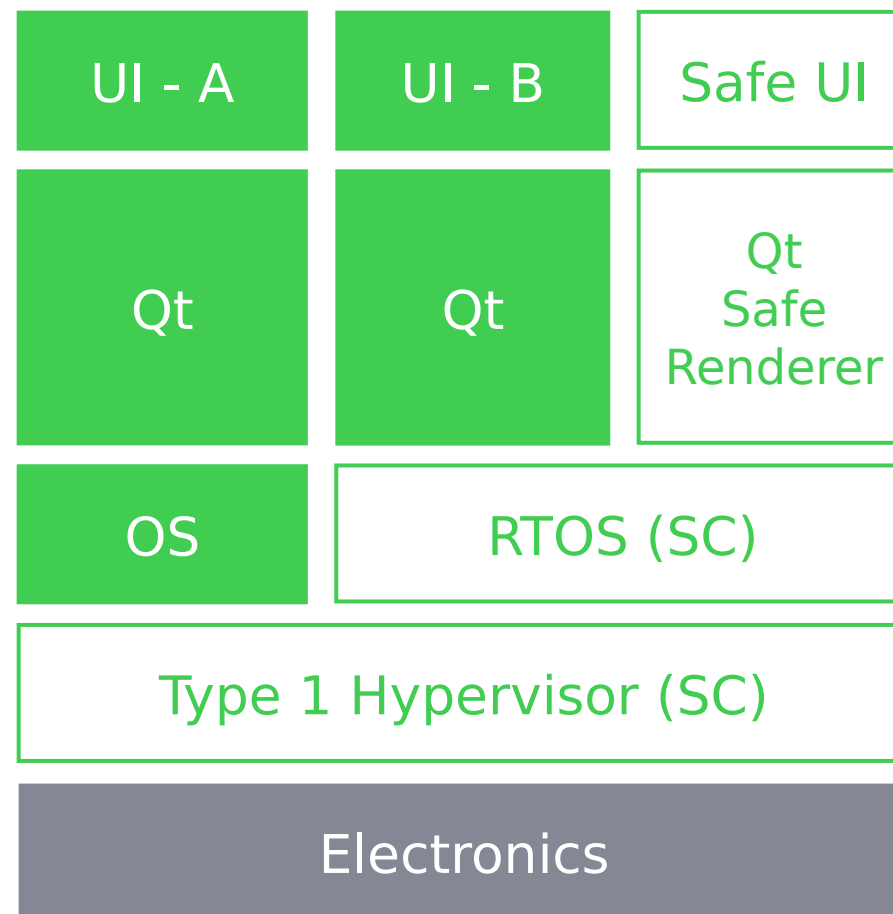
- › A Hypervisor to run separate OS for safety critical and other functionality
- › Safety critical functionality on a certified RTOS
- › Other functionality for example on embedded Linux
- › Operating systems can share resources and data as long as the separation guarantees integrity of the safety critical software
- › Safety critical functionality can be assigned to a dedicated CPU core
- › Shared resources controlled by hypervisor (e.g. GPU)





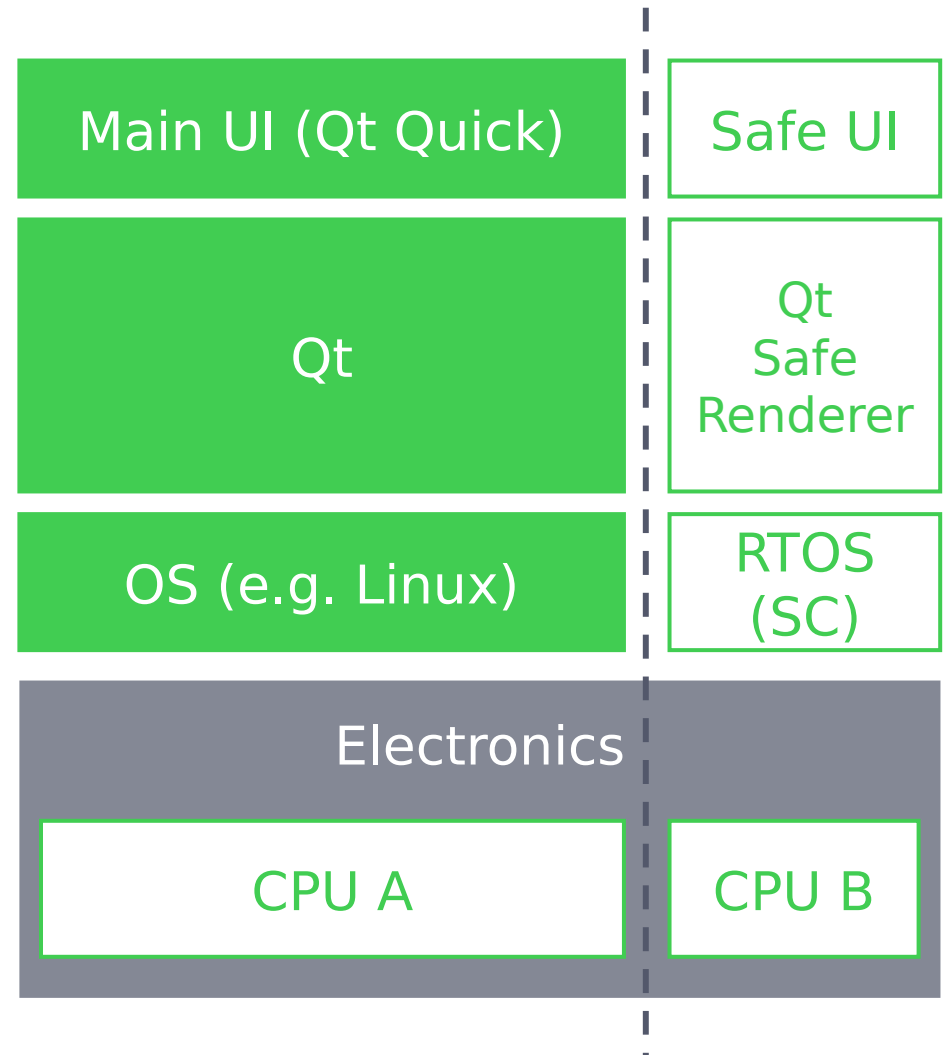
# Hypervisor for Separation – with Multiple Domains

- › A Hypervisor to separate OS domains, as well as safety critical and other functionality
- › Safety critical functionality on a certified RTOS
- › Other functionality for example on embedded Linux
- › Two different regular Qt UIs + Safety Critical UI
  - › UI - A running on a regular OS, e.g. Linux
  - › UI - B running on a safety critical RTOS
  - › Qt Safe Renderer for safety critical UI functionality
- › Otherwise similar as previously shown hypervisor architecture



# Separate Processors

- › Separate processors or a single SoC with separate CPUs to run different OS for safety critical and other functionality
- › Similar to hypervisor, but separation done directly with physical hardware
- › Safety critical functionality can run on a simple RTOS
- › A microcontroller CPU may be enough for safety critical functionality
- › Other functionality can run for example on Linux OS
- › Operating systems can share resources and data as long as the separation guarantees integrity of the safety critical software



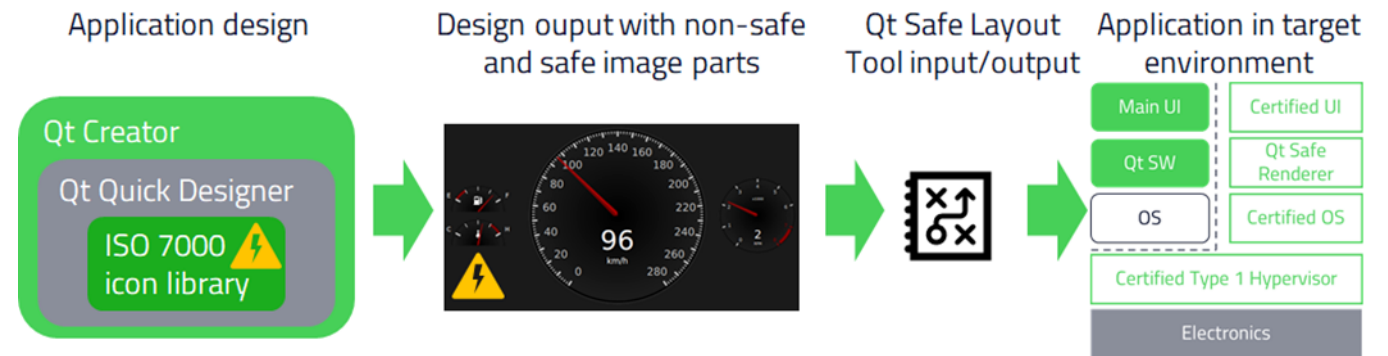
# Qt Safe Renderer

› Certification for: IEC 61508, ISO 26262, EN 50128 and ISO 62304

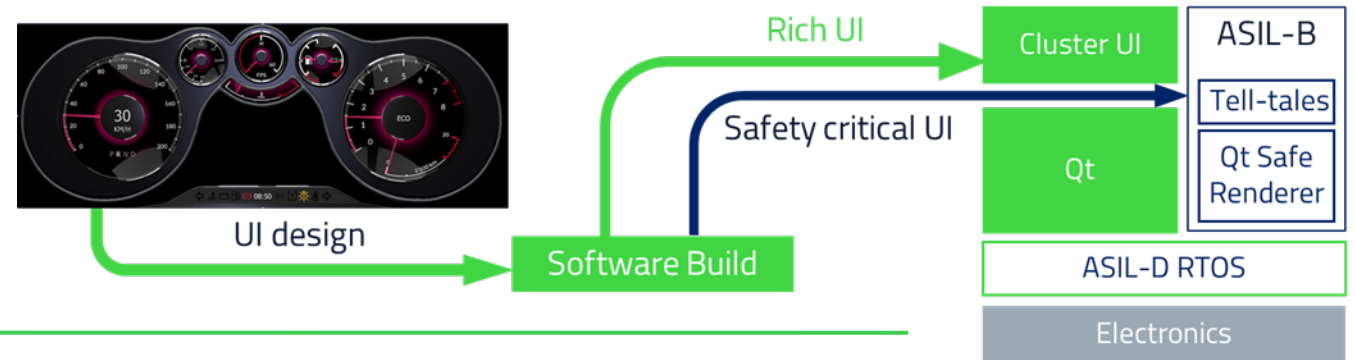
# Qt Safe Renderer – Product Overview

## 1. Qt Safe Renderer SW consists of

- › Qt Creator plug-in
- › Layout generator
- › Runtime component



## 2. Common tool chain for designing both safe and non-safe UI

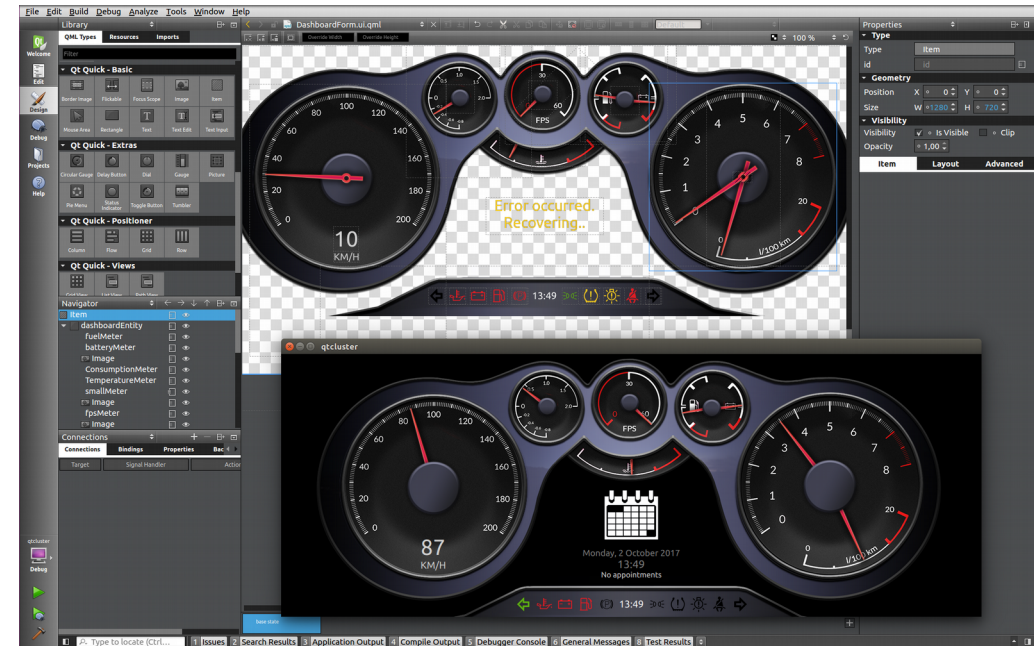


## 3. Safety Manual and Certification Artifacts



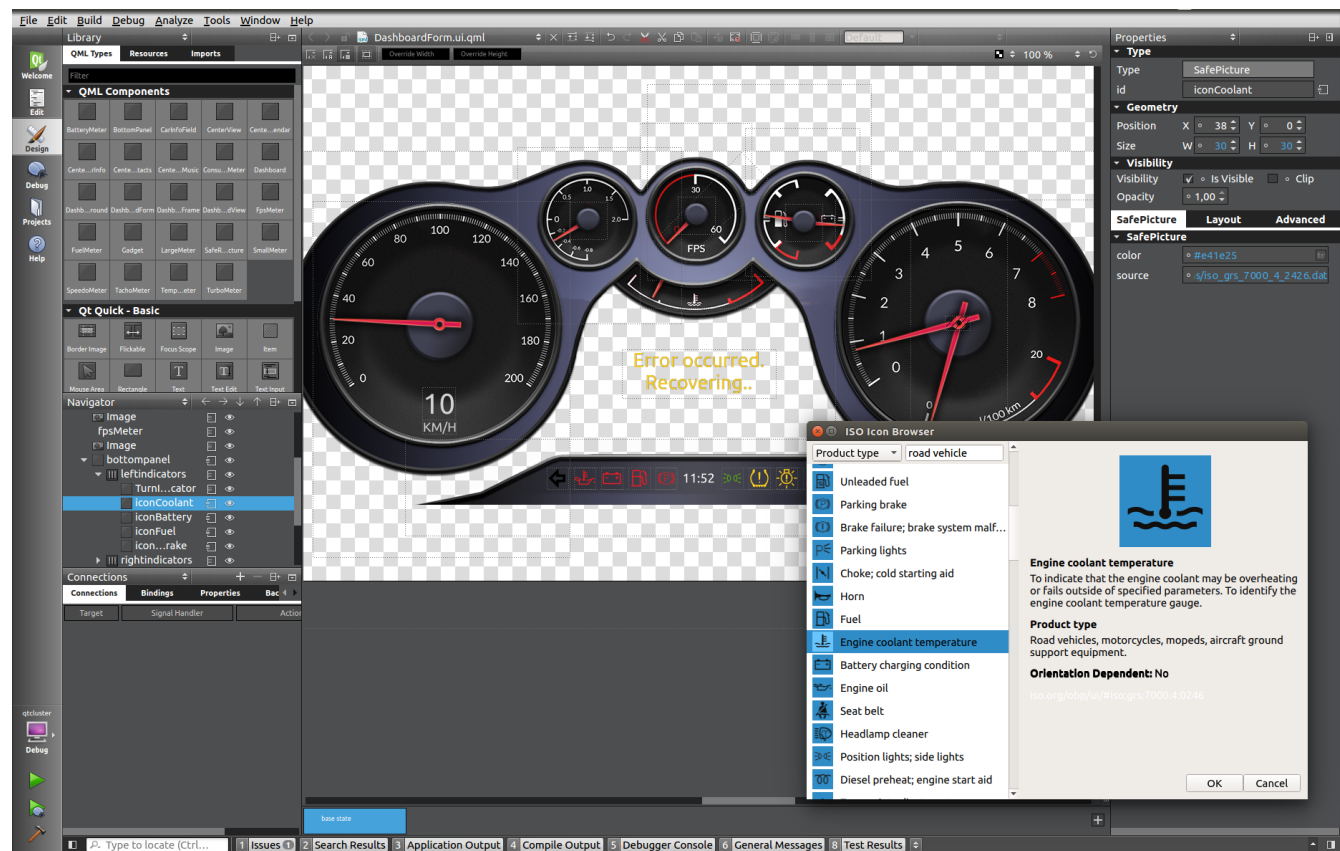
# Qt Safe Renderer – Overview

- › Two certified components:
  - › Development tooling with visual designer
  - › Rendering component for safety critical UI
- › Integration to RTOS:
  - › QNX 7.0 or later
  - › INTEGRITY 11.4.4 or later
- › Examples of supported HW:
  - › NXP i.MX6, Renesas R-Car H3, Qualcomm Snapdragon 820, NVIDIA Tegra X1, ...



# Qt Safe Renderer Tooling – Convenience for Safety Critical UI Creation

- › Easy to define safety critical parts with Qt UI design tools
- › Flexibility in UI design without need to modify safety critical SW components
- › Integration to Qt Quick Designer visual UI creation tooling in Qt Creator IDE
  - › Drag and drop safety critical items to UI
  - › Full set of ISO standard icons included
  - › No code changes needed due to new UI design
- › Run safety critical UI in host during development and deploy to target hardware from Creator IDE



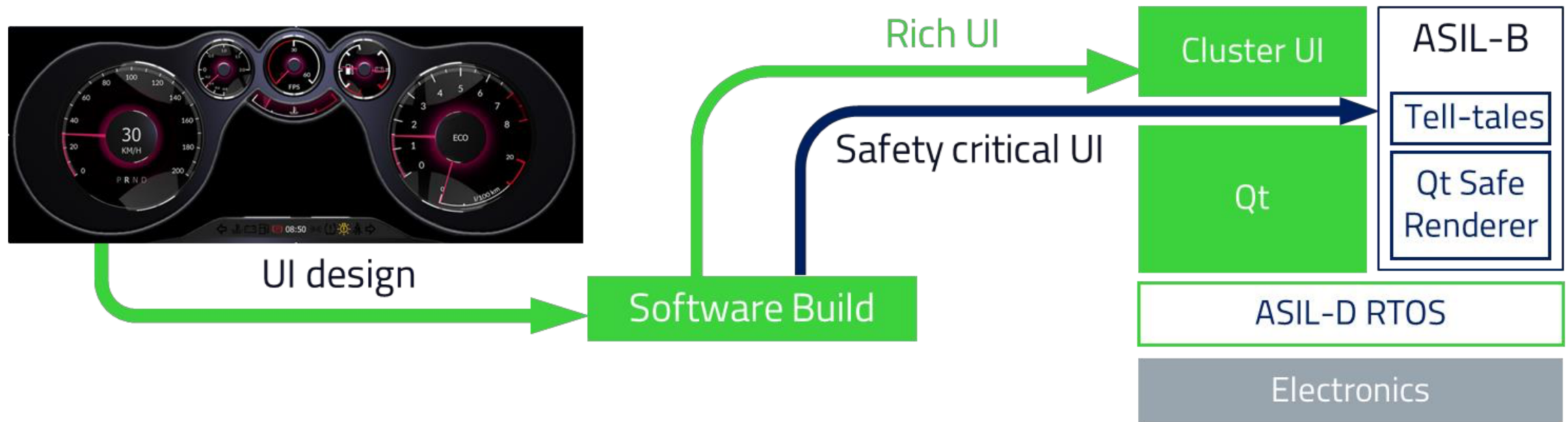
# Three “Safe” QML Items

```
SafeImage {  
    id: safeImage1  
    objectName: "safeImage1"  
    source: "indicator1.png"  
    width: 64  
    height: 64  
    x: 321  
    y: 123  
}
```

```
SafePicture {  
    id: iconCoolant  
    objectName: "iconCoolant"  
    width: 30  
    height: 30  
    color: "#e41e25"  
    source: "qrc:/iso-  
icons/iso_grs_7000_4_2426.d  
at"  
}
```

```
SafeText {  
    id: safeText  
    x: 256  
    y: 8  
    text: "Safe text.."  
    font.pointSize: 12  
}
```

# Certified Separation of Safety Critical UI



- › Complete UI designed with Qt QML and tooling, including the Safety critical UI
- › Tooling automatically separates the Safety critical UI parts from the other UI
- › Safety critical UI rendered by Qt Safe Renderer



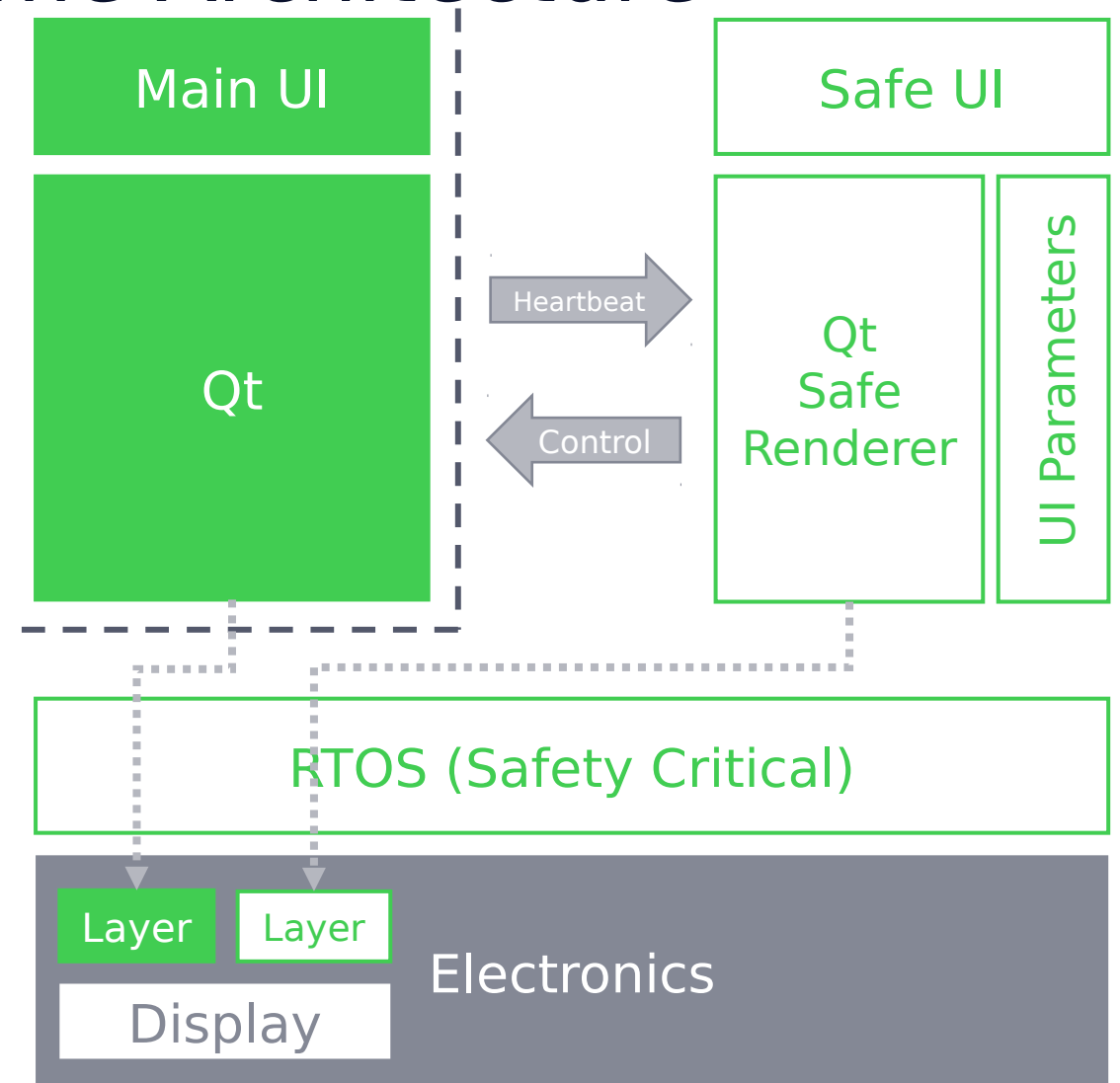
# Qt Safe Renderer Runtime - Renderer for Safety Critical UI

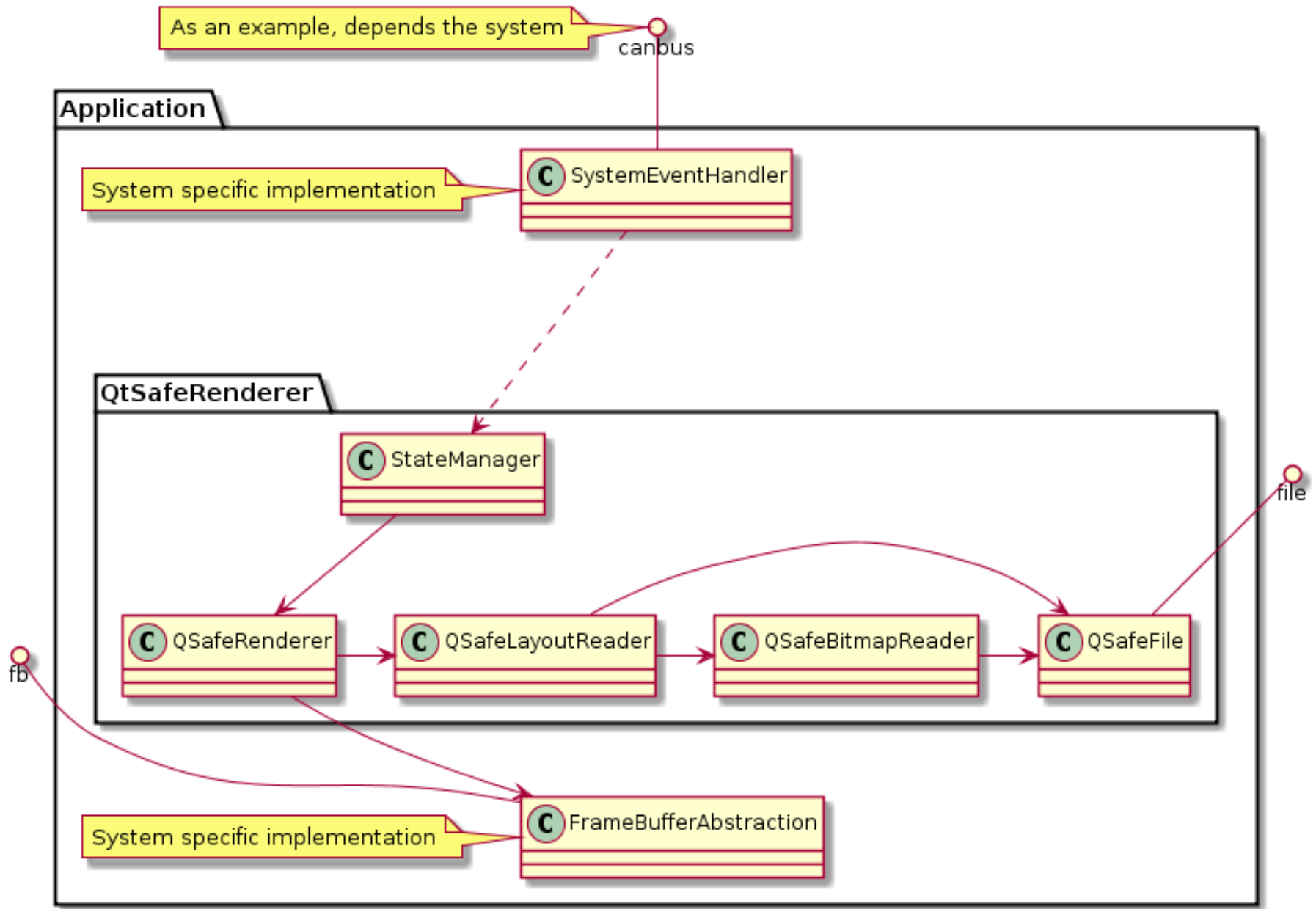
- › Rendering of safety critical UI by Qt Safe Renderer
  - › Bitmaps
  - › Text baked into bitmaps
- › Fully MISRA C++ 2008 compliant
- › Safe UI created with tooling - no changes to safety critical code
- › Independent from Main UI
- › Can react to Main UI failures and restart Main UI



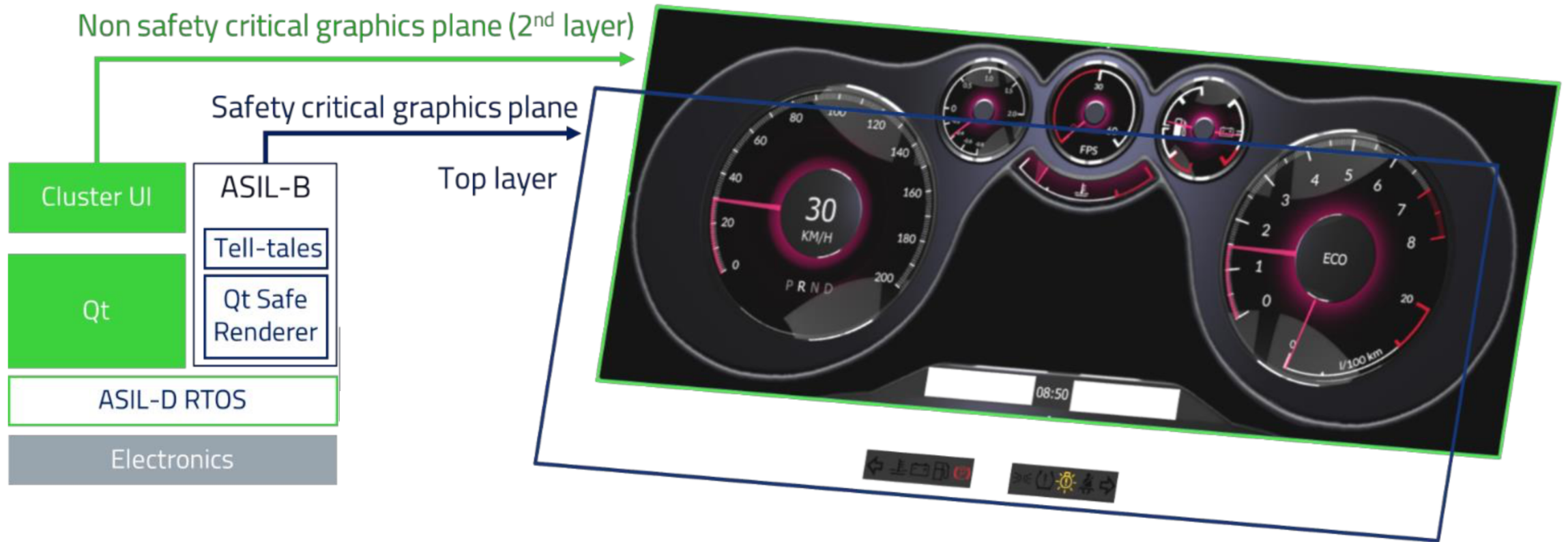
# Qt Safe Renderer – Runtime Architecture

- › Qt Safe Renderer runs as a safety critical process
  - › No dependency to Main UI
  - › Process separation by RTOS
- › Safety critical UI drawn to a separate (topmost) HW graphics layer
  - › Other processes can not overdraw it
- › Qt Safe Renderer listens to heartbeat from Main UI and controls Main UI
- › UI configuration information generated with build-time tooling
  - › No changes to safety critical source code due to changes in UI design



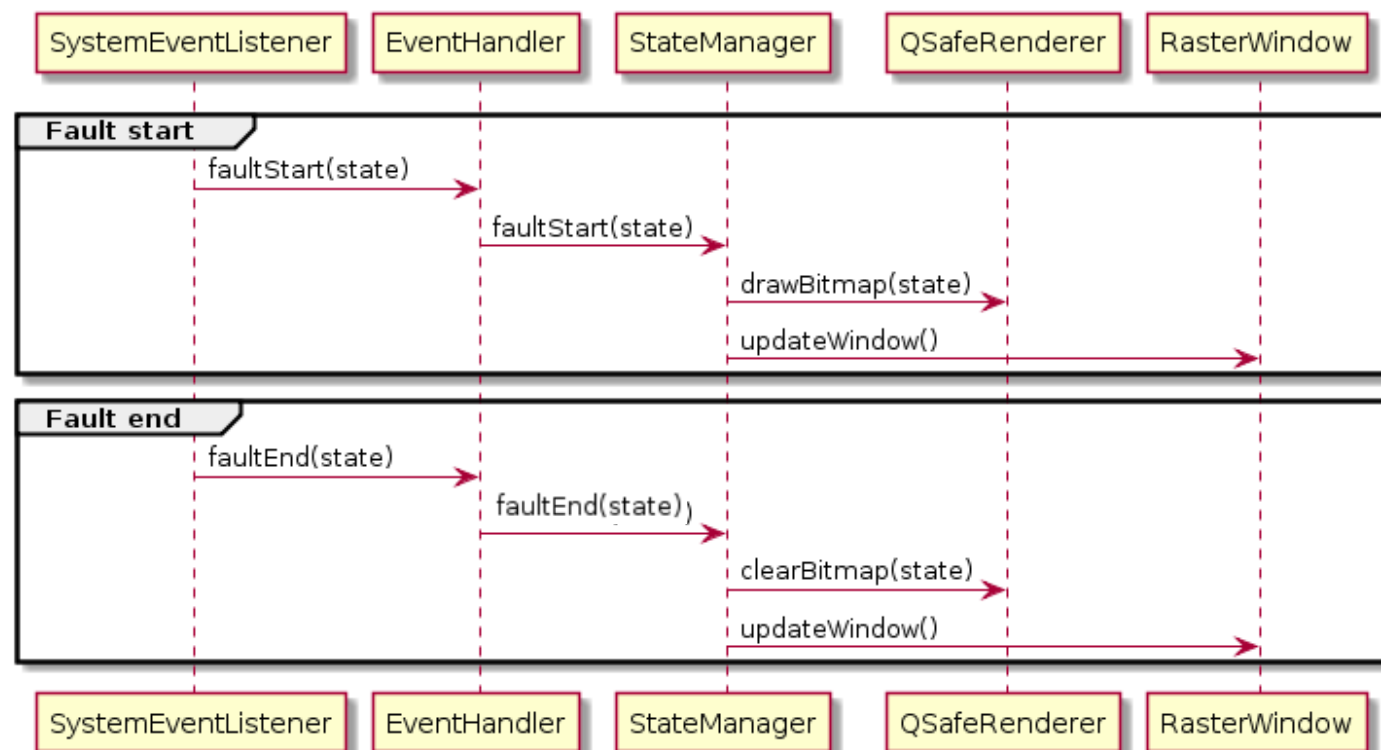


# Qt Safe Renderer – Leveraging the Graphics HW Layers



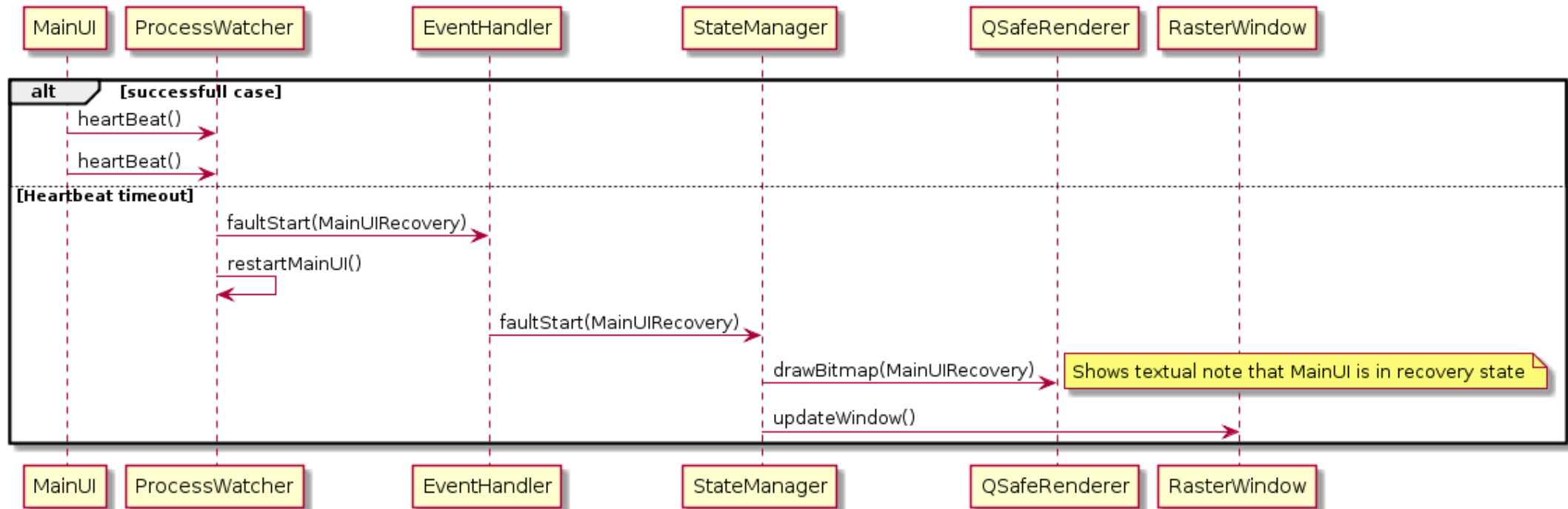
# Qt Safe Renderer - Typical Operation

- › Communications between Qt Safe Renderer and Main UI minimized
  - › No dependency to each other
  - › Qt Safe Renderer can control Main UI
- › Qt Safe Renderer draws predefined bitmaps to screen based on system events
  - › Fully independent operation even in case of failure in Main UI



# Qt Safe Renderer - Main UI Recovery

- › Qt Safe Renderer can listen to a heartbeat from Main UI
- › In case of Main UI failure Qt Safe Renderer can restart the Main UI



# Summary

# Summary

- › Objective of Functional Safety: avoid unacceptable risk of injury or damage to the health of people
- › Multiple industry specific standards and local legislation set the framework
- › Complete final product is certified
  - › Use Qt Safe Renderer for safety critical UI
  - › Using pre-certified RTOS and hypervisor is beneficial
- › Qt is well suited as UI and application technology to create a certified system
  - › Safety critical functionality needs to be adequately separated
- › Certified systems for multiple different industries have been created with Qt
  - › Qt Safe Renderer provides certified easy-to-use tooling and renderer
- › Certification of Qt Safe Renderer: IEC 61508, ISO 26262, EN 50128 and ISO 62304





# Thank You

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