

```
mac-physical-1013-x64-pm:Documents teppotestaaja$ tar xopf docker-test.tar
mac-physical-1013-x64-pm:Documents teppotestaaja$ ls
Dockerfile  build.sh  docker-test.tar  run-test.sh
mac-physical-1013-x64-pm:Documents teppotestaaja$ ./build.sh
./build.sh: line 3: UID: readonly variable
mac-physical-1013-x64-pm:Documents teppotestaaja$ cat build.sh
#!/bin/sh
```

```
UID=$(id -u)
GID=$(id -g)
```

```
if [ ! -e toolchain.sh ]; then
    curl http://ci-files02-hki.intra.qt.io/packages/jenkins/enterprise/b2qt/yocto/
6.0.0/poky-glibc-x86_64-meta-toolchain-qt6-aarch64-qemuarm64-
toolchain-3.1.sh -o toolchain.sh
fi
```

```
sed -i Dockerfile \
    -e "s/<UID>/${UID}/" \
    -e "s/<GID>/${GID}/"
```

```
docker build -f Dockerfile . -t b2qt-qemuarm64:6.0.0
```

```
mac-physical-1013-x64-pm:Documents teppotestaaja$ ./run-test.sh
+ '[' !' -e qtnetworkauth ']'
+ git clone git://code.qt.io/qt/qtnetworkauth
Cloning into 'qtnetworkauth'...
fatal: Unable to look up code.qt.io (port 9418) (nodename nor servname
provided, or not known)
+ mkdir -p build
++ id -u
++ id -g
+ docker run -v /Users/teppotestaaja/Documents:/Users/teppotestaaja/
Documents -w /Users/teppotestaaja/Documents/build --user 504:20 --name
b2qt-qemuarm64 --rm -d -t b2qt-qemuarm64:6.0.0
./run-test.sh: line 9: docker: command not found
+ docker exec b2qt-qemuarm64 sh -lc 'cmake -GNinja -
DCMAKE_TOOLCHAIN_FILE=/opt/toolchain/sysroots/x86_64-pokysdk-linux/usr/
share/cmake/Qt6Toolchain.cmake ../qtnetworkauth'
./run-test.sh: line 14: docker: command not found
+ docker exec b2qt-qemuarm64 sh -lc 'cmake --build .'
./run-test.sh: line 15: docker: command not found
+ docker exec b2qt-qemuarm64 sh -lc 'cmake --install . --prefix /opt/toolchain/
sysroots/aarch64-poky-linux/usr'
```

```
./run-test.sh: line 16: docker: command not found
+ docker commit b2qt-qemuarm64 b2qt-qemuarm64:6.0.0-modified
./run-test.sh: line 18: docker: command not found
+ docker stop b2qt-qemuarm64
./run-test.sh: line 19: docker: command not found
mac-physical-1013-x64-pm:Documents teppotestaaja$
```